

Stage 1

NO IMAGE

| | | | | | |
|----------------------|--------------------------------------|-------|-----------|--------|---|
| Scoring | Normal | Total | | Rounds | 6 |
| Targets | 3 targets, 1 precision_targets, | | 4 targets | | |
| Scenario & Procedure | | | | | |
| | | | | | |
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| | | | | | |
| | | | | | |
| Start pos | Gun loaded on the table.Support hand | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

Stage 2

NO IMAGE

| | | | | | |
|----------------------------|----------------------|--|-----------|--------|---|
| Scoring | Normal | Total | | Rounds | 6 |
| Targets | 1 precision_targets, | | 1 targets | | |
| Scenario & Procedure | | | | | |
| | Start pos | Gun loaded sitting on bench.Support hand | | | |
| | Start on | Audible signal | | | |
| | Stop on | Last shot | | | |
| | Penalties | As per current edition of rules | | | |
| | Safety | L/R | | | |
| | Setup | Score within 8 ring target points | | | |

Stage 3

NO IMAGE

| | | | | | |
|----------------------------|------------|---------------------------------|-----------|--------|---|
| Scoring | Normal | Total | | Rounds | 6 |
| Targets | 2 targets, | | 2 targets | | |
| Scenario & Procedure | | | | | |
| | Start pos | Gun loaded .Support hand 45° | | | |
| | Start on | Audible signal | | | |
| | Stop on | Last shot | | | |
| | Penalties | As per current edition of rules | | | |
| | Safety | L/R | | | |
| | Setup | | | | |

Stage 4

NO IMAGE

| | | | | | |
|----------------------------|------------|---------------------------------|-----------|--------|---|
| Scoring | Normal | Total | | Rounds | 6 |
| Targets | 2 targets, | | 2 targets | | |
| Scenario & Procedure | | | | | |
| | Start pos | Gun loaded &Support; hand | | | |
| | Start on | Audible signal | | | |
| | Stop on | Last shot | | | |
| | Penalties | As per current edition of rules | | | |
| | Safety | L/R | | | |
| | Setup | Max 4 hits/target | | | |

Stage 5

NO IMAGE

| | | | | | |
|----------------------------|------------|------------------------------------|-----------|--------|---|
| Scoring | Normal | Total | | Rounds | 6 |
| Targets | 2 targets, | | 2 targets | | |
| Scenario & Procedure | | | | | |
| | Start pos | Gun loaded & without support hand. | | | |
| | Start on | Audible signal | | | |
| | Stop on | Last shot | | | |
| | Penalties | As per current edition of rules | | | |
| | Safety | L/R | | | |
| | Setup | Max 4 hits/target. | | | |

Stage 6

NO IMAGE

| | | | | | |
|----------------------------|---------------------------------|---------------------------------|-----------|--------|---|
| Scoring | Normal | Total | | Rounds | 6 |
| Targets | 3 targets, 1 precision_targets, | | 4 targets | | |
| Scenario & Procedure | | | | | |
| | Start pos | Gun loaded & Support hand 45° | | | |
| | Start on | Audible signal | | | |
| | Stop on | Last shot | | | |
| | Penalties | As per current edition of rules | | | |
| | Safety | L/R | | | |
| | Setup | | | | |