

1. Extreme Long Range

No image

| Scoring | Points | Par-time | 180.00 sec |
|-------------|--|-----------------|------------|
| Info | 12 pts & 12 rounds | Par-time factor | - |
| CoF | At signal take position on platform and engage target at Rack 9 with 12 rounds. Range-1398m 1490mm | | |
| Target-info | 1490mm | | |
| Equipment | All Equipment allowed | | |
| Penalties | As per current edition of rules | | |
| Safety | L/R | | |
| Setup | Shooter starts with all equipment on person collapsed. | | |

2. Pallets

No image

| Scoring | Points | Par-time | 120.00 sec |
|-------------|--|-----------------|------------|
| Info | 18 pts & 12 rounds | Par-time factor | - |
| CoF | Engage Rack 8 with 4 rounds from each position. Large Target 1p, small target 1,5p. Range-1126m 500mm, 900mm | | |
| Target-info | 500mm, 900mm | | |
| Equipment | All Equipment allowed | | |
| Penalties | As per current edition of rules | | |
| Safety | L/R | | |
| Setup | Shooter starts with all equipment on person collapsed. | | |

3. Tires

No image

| Scoring | Points | Par-time | 150.00 sec |
|-------------|--|-----------------|------------|
| Info | 12 pts & 12 rounds | Par-time factor | - |
| CoF | Engage all targets at rack 4, 6, 7. 4 rounds from each position. Hit or miss. Rack 4-666m - 600mm, 300mm Round Rack 6-803m - 500mm Square Rack 7-1089m -1100mm Round | | |
| Target-info | 4-6-7 | | |
| Equipment | All Equipment allowed | | |
| Penalties | As per current edition of rules | | |
| Safety | L/R | | |
| Setup | Shooter starts with all equipment on person collapsed. | | |

4. Barrels

No image

| Scoring | Points | Par-time | 120.00 sec |
|-------------|---|-----------------|------------|
| Info | 9 pts & 9 rounds | Par-time factor | - |
| CoF | Engage all targets at rack 3 and 5 from each position. 3 Rounds from each barrel. Hit or miss Rack 3 648m, 500mm-300mm Round Rack 5 800m, 900mm Round | | |
| Target-info | Rack 3 300-500mm Round, Rack 5 900mm Round | | |
| Equipment | All Equipment allowed | | |
| Penalties | As per current edition of rules | | |
| Safety | L/R | | |
| Setup | Shooter starts with all equipment on person collapsed. | | |

5. Poles

No image

| Scoring | Points & tie-breaker time | Par-time | 150.00 sec |
|-------------|--|-----------------|------------|
| Info | 16 pts & 16 rounds | Par-time factor | - |
| CoF | Engage the Large targets on Rack 1, 2. Two rounds per position. Repeat the same 4 positions, now engage only the small targets on rack 1, 2. Hit or miss Rack 1, 350m - 400mm, 200mm Square Rack 2, 482m - 400mm, 200mm Square | | |
| Target-info | | | |
| Equipment | All Equipment allowed | | |
| Penalties | As per current edition of rules | | |
| Safety | L/R | | |
| Setup | Shooter starts with all equipment on person collapsed. | | |

6. Foxheat

No image

| Scoring | Points | Par-time | 150.00 sec |
|-------------|--|-----------------|------------|
| Info | 12 pts & 12 rounds | Par-time factor | - |
| CoF | Engage the foxes from each position. 3 rounds from each position. Hit to move. Start on the closets target from each position. Small fox - 320m Medium fox - 361m Large fox - 489m | | |
| Target-info | | | |
| Equipment | All Equipment allowed | | |
| Penalties | As per current edition of rules | | |
| Safety | L/R | | |
| Setup | Shooter starts with all equipment on person collapsed. | | |

7. Boars

No image

| Scoring | Points | Par-time | 120.00 sec |
|-------------|---|-----------------|------------|
| Info | 12 pts & 12 rounds | Par-time factor | - |
| CoF | Engage boar rack 1 and 2 from each position. 4 Rounds from each position. First large then smal target. Close to far. Hit or miss Rack 1 range 400m Rack 2 range 450m | | |
| Target-info | | | |
| Equipment | All Equipment allowed | | |
| Penalties | As per current edition of rules | | |
| Safety | L/R | | |
| Setup | Shooter starts with all equipment on person collapsed. | | |

8. Jurassic Park

No image

| Scoring | Points | Par-time | 120.00 sec |
|-------------|--|-----------------|------------|
| Info | 9 pts & 9 rounds | Par-time factor | - |
| CoF | Engage the dinosaurs from each position. Big to smal. Hit to move 3 rounds per position 440m -16 -35 | | |
| Target-info | | | |
| Equipment | All Equipment allowed | | |
| Penalties | As per current edition of rules | | |
| Safety | L/R | | |
| Setup | Shooter starts with all equipment on person collapsed. | | |

9. Over the lakes

No image

| Scoring | Points | Par-time | 120.00 sec |
|-------------|---|-----------------|------------|
| Info | 12 pts & 12 rounds | Par-time factor | - |
| CoF | Engage all round steel targets from each position. Left to right. 4 rounds from each position. Hit or miss. Close to far. 200mm 318m 300mm 349m 800mm 796m 400mm 796m | | |
| Target-info | 200mm 318m, 300mm 349m, 800, 400mm Round 800m | | |
| Equipment | All Equipment allowed | | |
| Penalties | As per current edition of rules | | |
| Safety | L/R | | |
| Setup | Shooter starts with all equipment on person collapsed. | | |

10. Black Grouse Trail

No image

| Scoring | Points | Par-time | 210.00 sec |
|-------------|---|-----------------|------------|
| Info | 10 pts & 10 rounds | Par-time factor | - |
| CoF | Engage the targets at left and right Grouse Rack from Each marked position. 2 Rounds per position. Hit to move. Large, Medium, Smal, Smal, Extra smal. Left Gouse rack - Exact Range told by Stage RO (200 m) Right Gouse rack - Exact Range told by Stage RO (300 m) | | |
| Target-info | Large, Medium, Smal, Smal, Extra smal. | | |
| Equipment | All Equipment allowed | | |
| Penalties | As per current edition of rules | | |
| Safety | L/R | | |
| Setup | Shooter starts with all equipment on person collapsed. | | |