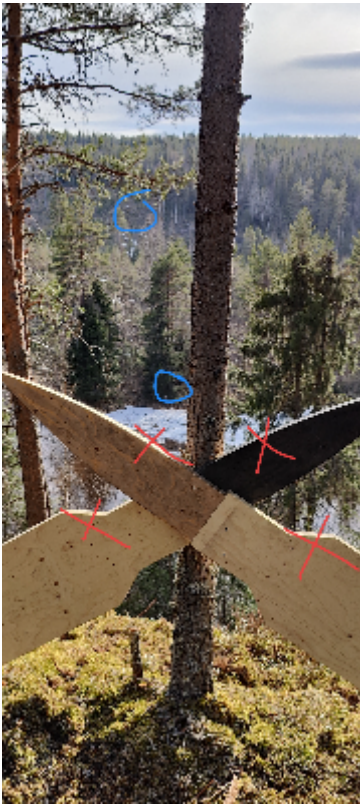


1. Molly N' koper



Scoring	Points	Par-time	120.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	Engage the targets far near far. 3 Shots from each position.		
Target-info	10cm 63m, L1 · 19 x 45 cm 331m		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

2. NORMA Diamond Line



Scoring	Points	Par-time	150.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	Engage Target 11 12 13 14 with one shot each from the three positions.		
Target-info	A L1 391m,B L1 391m,C L1 490m ,A L2 545m		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

3. Tyl boat



Scoring	Points	Par-time	120.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	Engage all targets large to small one shot on each from each position. First on Boat, second prone on the ground. Hit or Miss.		
Target-info	456m, 30-25-20-15-10-5cm spare 5cm		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

4. LEUPOLD TOWER



Scoring	Points	Par-time	120.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	Large to small Close to far. Hit or miss. 3 positions.		
Target-info	227m 10/15cm 300m 10/15cm		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

5. Tires



Scoring	Points & tie-breaker time	Par-time	120.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	Large to small Close to far. Hit or miss. 3 positions. Remember to Document TIME		
Target-info	227m 10/15cm 300m 10/15cm		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

6. Hornady Troopline

No image

Scoring	Points	Par-time	160.00 sec
Info	10 pts & 10 rounds	Par-time factor	-
CoF	Start at position 1 and engage target 1 one shot big plate one shot smal plate. Go to position 2 engage target 2 one shot big plate one shot smal plate. Go to position 3 engage target 3 one shot big plate one shot smal plate. Go to position 4 engage target 5 and 6. One shot target 5 and one shot target 6. Go to position 5 engage target 7 with two shots Target size Rack 1 Rack 2 Rack 3 Target 5 Target 6 Target 7		
Target-info	1(254m)-2(385m)-3(550m)-5(698m)-6(705m)-7(985m)		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

7. Zero Compromise Lake



Scoring	Points	Par-time	140.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	Start standing behind the Dock. On start signal get prone on top of the dock and engage the target large large small small, 4 shots. Move to second position and engage Target small small large large, 4 shots Move to third position and engage Target large large small small, 4shots. Hit or miss.		
Target-info	692m, Diamond 50cm, Diamond 30cm		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

8. Lumberhill



Scoring	Points	Par-time	140.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	Engage all three targets near to far. Then far to near with one shot on each position. Repeat 1 more time for 12 positions totally. Hit or miss.		
Target-info	100-200-300m		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

9. Moosetower



Scoring	Points	Par-time	90.00 sec
Info	9 pts & 9 rounds	Par-time factor	-
CoF	Start below the tower. Go up the Ladder and close of the opening with the stick that's inside the tower. Engage the target's near too far from position 1 and 2. max 3 shots from 1 position. Repeat until all rounds are spent. Hit or miss.		
Target-info	10-15-25cm. 151-215m		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

10. Black Grouse Trail

No image

Scoring	Points	Par-time	210.00 sec
Info	10 pts & 10 rounds	Par-time factor	-
CoF	Engage the targets at left and right Grouse Rack from Each marked position. 2 Rounds per position. Hit to move. Large, Medium, Smal, Smal, Extra smal. Left Gouse rack - Exact Range told by Stage RO (224 m) Right Gouse rack - Exact Range told by Stage RO (308m) Highest score trumps best time. Second Tiebreak		
Target-info	Large, Medium, Smal, Smal, Extra smal.		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

11. Foxheat

No image

Scoring	Points	Par-time	150.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	Engage the foxes from each position. 3 rounds from each position of the 4 positions. Hit to move		
Target-info	Small fox - 320m Medium fox - 361m Large fox - 489m		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

12. Boars

No image

Scoring	Points	Par-time	120.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	Engage boar rack 1 and 2 from each position. 4 Rounds from each position. First large then smal target. Close to far. Hit or miss		
Target-info	Rack 1 range 395m Rack 2 range 446m		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

13. Jurassic Park



Scoring	Points	Par-time	120.00 sec
Info	9 pts & 9 rounds	Par-time factor	-
CoF	Engage the dinosaurs from each position. Big to smal. Hit to move 3 rounds per position -16m Second position -35m Third position		
Target-info	S-M434m-L445m		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

14. Over the lakes

No image

Scoring	Points	Par-time	120.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	Engage all round steel targets from each position. Left to right. 4 rounds from each position. Hit or miss. Near to far		
Target-info	200mm 318m 300mm 349m 800mm 796m 400mm 796m		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

15. Rock hugger



Scoring	Points	Par-time	140.00 sec
Info	14 pts & 14 rounds	Par-time factor	-
CoF	Engage the two targets from each position left to right. Hit or miss. Large Plate then small plate.		
Target-info	320 20cm 15cm		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

16. SPUHR Speed Shoot



Scoring	Points	Par-time	110.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	Engage the targets with one shot each from the four positions.		
Target-info	209-230-220m. 30-20-15cm		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			