

1. Bunker

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Scoring	Points	Par-time	90.00 sec
Info	12 pts & 20 rounds	Par-time factor	0.08 pts/sec
CoF	RCC: 1 & 4 Start: Both feet on rear platform. On signal, engage the targets from top of the bunker and from inside the bunker, according to target sequence 1.		
Target-info	Target sequence 1: TG1: 1-2-3, 1-2-3		
Equipment	No limit		
Penalties	As per current edition of rules		
Safety	L/R outer edges of doors.		
Setup	2 magazines 50/50, HTM		

2. Unsupported

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Scoring	Points	Par-time	90.00 sec
Info	6 pts & 20 rounds	Par-time factor	0.10 pts/sec
CoF	RCC: 3 & 5 Start: Squatting behind the wall, without seeing the targets. On signal, engage the targets from top of the wall and from prone to the left of the wall, according to target sequence 1.		
Target-info	Target sequence 1: TG2: 1-2-3		
Equipment	Rifle, sling, Battle pack 2000		
Penalties	As per current edition of rules		
Safety	L/R outer edges of the doors.		
Setup	2 magazines 50/50, HTM, engage targets from the middle of the openings.		

3. Speed is king!

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Scoring	Points	Par-time	60.00 sec
Info	12 pts & 20 rounds	Par-time factor	0.10 pts/sec
CoF	RCC: 3 & 5 Start with rifle on the most right table, both hands on the table. All gear on person. On signal, grab your rifle and engage the targets from prone and from the table according to target sequence 1.		
Target-info	Target sequence 1: TG4: 1-2-3 TG3: 1-2-3		
Equipment	Bipod only.		
Penalties	As per current edition of rules		
Safety	L/R 45°		
Setup	HTM, load your when in your first position, muzzle down range.		

4. Are you fast enough??

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Scoring	Points & tie-breaker time	Par-time	30.00 sec
Info	9 pts & 20 rounds	Par-time factor	0.10 pts/sec
CoF	RCC: 1/4 Start: Prone, hands on deck, no sight picture before start. On signal, engage the targets from prone position according to target sequence 1.		
Target-info	Target sequence 1. TG1: 1-2-3 , 1-2-3, 1-2-3		
Equipment	Not restricted		
Penalties	As per current edition of rules		
Safety	L/R outer edge of the doors.		
Setup	HTM		

5. Ranger stuff

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Scoring	Points	Par-time	100.00 sec
Info	9 pts & 20 rounds	Par-time factor	0.02 pts/sec
CoF	RCC: 3/5 Start: 1m behind barricade with battle pack on your back with both straps over shoulders. On signal, engage the targets according to target sequence 1, from prone. Transition to the steel barricade and engage the targets according to target sequence 1, from kneeling and from standing position, using the steel barricade as support.		
Target-info	Target sequence 1: TG2: 1-2-3		
Equipment	Battle pack 2000 + Sling		
Penalties	As per current edition of rules		
Safety	L/R outer edges of the doors		
Setup	2 magazines 50/50, HTM		

6. Refill

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Scoring	Points	Par-time	100.00 sec
Info	12 pts & 20 rounds	Par-time factor	0.05 pts/sec
CoF	RRC: 2, rifle placed in shooting area. Start: At shooting area. On signal, with rifle placed in shooting area, grab the ammo boxes and run to the turning point and back. From top of the supplied tripod (personal tripod may be used), engage the targets according to target sequence 1.		
Target-info	Target sequence 1: TG3: 1-2-3, TG4: 1-2-3, TG3: 1-2-3, TG4: 1-2-3		
Equipment	No limit.		
Penalties	As per current edition of rules		
Safety	L/R outer edges of the doors.		
Setup	2 magazines 50/50, HTM		