

1. Stegosaurus

No image

Scoring	Points	Par-time	90.00 sec
Info	8 pts & 8 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

2. Rooftop

No image

Scoring	Points	Par-time	60.00 sec
Info	6 pts & 6 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

3. Tired

No image

Scoring	Points	Par-time	60.00 sec
Info	6 pts & 6 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

5. Squeeze

No image

Scoring	Points	Par-time	90.00 sec
Info	6 pts & 6 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

6. back to basics

No image

Scoring	Points	Par-time	90.00 sec
Info	9 pts & 9 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

7. move it

No image

Scoring	Points	Par-time	90.00 sec
Info	9 pts & 9 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

8. To shoot or not to shoot

No image

Scoring	Points	Par-time	60.00 sec
Info	12 pts & 6 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

9. stubben

No image

Scoring	Points	Par-time	60.00 sec
Info	5 pts & 5 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			