

1. Five To Go

No image

Scoring	sound	Strings	The best 4 of 5 will be counted
Distance	21 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	
Starting position	
Start on	
Stop on	
Penalties	
Safety angles	L/R
Setup notes	

2. Pendulum

No image

Scoring	sound	Strings	The best 4 of 5 will be counted
Distance	30 feet to stop plate	Min rounds	25
Correction	0 sec		-
Procedure			
Starting position			
Start on			
Stop on			
Penalties			
Safety angles	L/R		
Setup notes			

3. Roundabout

No image

Scoring	sound	Strings	The best 4 of 5 will be counted
Distance	30 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	
Starting position	
Start on	
Stop on	
Penalties	
Safety angles	L/R
Setup notes	

4. Speed Option

No image

Scoring	sound	Strings	The best 4 of 5 will be counted
Distance	105 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	
Starting position	
Start on	
Stop on	
Penalties	
Safety angles	L/R
Setup notes	

5. Smoke & Hope

No image

Scoring	sound	Strings	The best 4 of 5 will be counted
Distance	42 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	
Starting position	
Start on	
Stop on	
Penalties	
Safety angles	L/R
Setup notes	

6. The Wedge

No image

Scoring	sound	Strings	The best 4 of 5 will be counted
Distance	30 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	
Starting position	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	