1. Pendulum

| Scoring | sound | Strings | The best 4 of 5 will be counted |
|-------------------|-----------------------|------------|---------------------------------|
| Distance | 30 feet to stop plate | Min rounds | 25 |
| Correction | 0 sec | | - |
| Procedure | | | |
| Starting position | | | |
| Start on | | | |
| Stop on | | | |
| Penalties | | | |
| Safety angles | L/R | | |
| Setup notes | | | |

2. Showdown

| Scoring | sound | Strings | The best 4 of 5 will be counted |
|-------------------|-----------------------|------------|---------------------------------|
| Distance | 36 feet to stop plate | Min rounds | 25 |
| Correction | 0 sec | | - |
| Procedure | | | |
| Starting position | | | |
| Start on | | | |
| Stop on | | | |
| Penalties | | | |
| Safety angles | L/R | | |
| Setup notes | | | |

3. Accelerator

| Scoring | sound | Strings | The best 4 of 5 will be counted |
|-------------------|-----------------------|------------|---------------------------------|
| Distance | 45 feet to stop plate | Min rounds | 25 |
| Correction | 0 sec | | - |
| Procedure | | | |
| Starting position | | | |
| Start on | | | |
| Stop on | | | |
| Penalties | | | |
| Safety angles | L/R | | |
| Setup notes | | | |

4. Roundabout

| Scoring | sound | Strings | The best 4 of 5 will be counted |
|-------------------|-----------------------|------------|---------------------------------|
| Distance | 30 feet to stop plate | Min rounds | 25 |
| Correction | 0 sec | | - |
| Procedure | | | |
| Starting position | | | |
| Start on | | | |
| Stop on | | | |
| Penalties | | | |
| Safety angles | L/R | | |
| Setup notes | | | |

5. Smoke & Hope

| Scoring | sound | Strings | The best 4 of 5 will be counted |
|-------------------|-----------------------|------------|---------------------------------|
| Distance | 42 feet to stop plate | Min rounds | 25 |
| Correction | 0 sec | | - |
| Procedure | | | |
| Starting position | | | |
| Start on | | | |
| Stop on | | | |
| Penalties | | | |
| Safety angles | L/R | | |
| Setup notes | | | |

6. Five To Go

| Scoring | sound | Strings | The best 4 of 5 will be counted |
|-------------------|-----------------------|------------|---------------------------------|
| Distance | 21 feet to stop plate | Min rounds | 25 |
| Correction | 0 sec | | - |
| Procedure | | | |
| Starting position | | | |
| Start on | | | |
| Stop on | | | |
| Penalties | | | |
| Safety angles | L/R | | |
| Setup notes | | | |

7. Outer Limits

| Scoring | sound | Strings | The best 3 of 4 will be counted |
|-------------------|-----------------------|------------|---------------------------------|
| Distance | 54 feet to stop plate | Min rounds | 20 |
| Correction | 0 sec | | - |
| Procedure | | | |
| Starting position | | | |
| Start on | | | |
| Stop on | | | |
| Penalties | | | |
| Safety angles | L/R | | |
| Setup notes | | | |

8. Speed Option

| Scoring | sound | Strings | The best 4 of 5 will be counted |
|-------------------|------------------------|------------|---------------------------------|
| Distance | 105 feet to stop plate | Min rounds | 25 |
| Correction | 0 sec | | - |
| Procedure | | | |
| Starting position | | | |
| Start on | | | |
| Stop on | | | |
| Penalties | | | |
| Safety angles | L/R | | |
| Setup notes | | | |