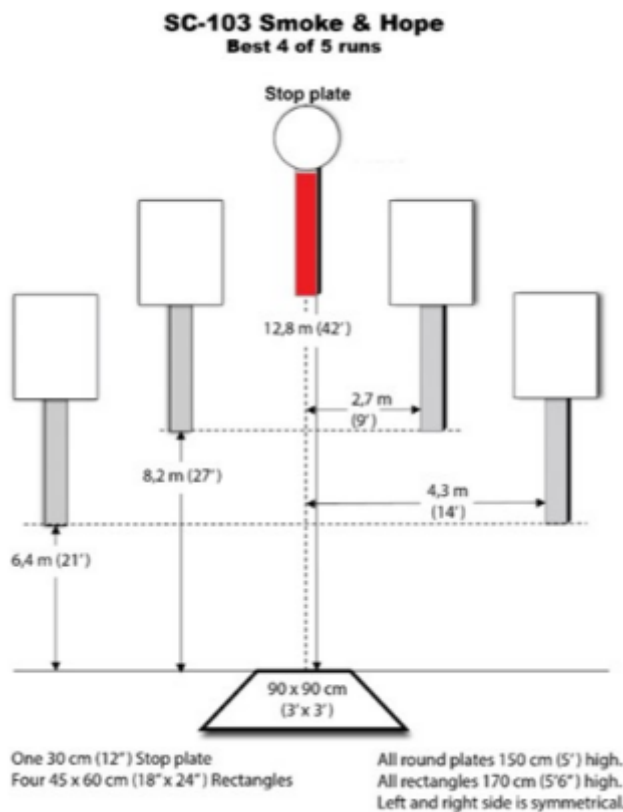




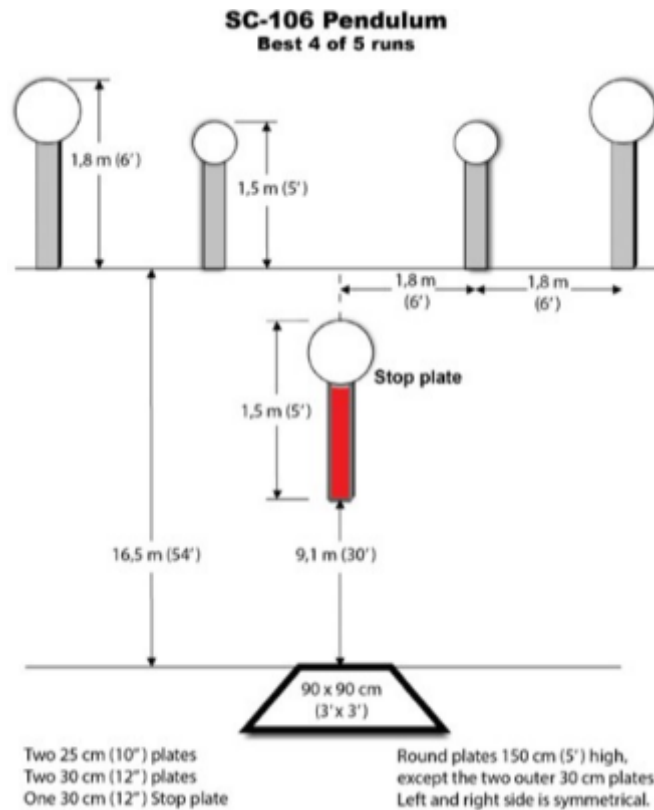
### 3. Smoke & Hope



Scoring	impact	Strings	The best 4 of 5 will be counted
Distance	42 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	On signal engage targets.
Starting position	Gun loaded & holstered, hands are to be held with wrists and hands above the shoulders and fully visible from behind.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Safety angles are within the red and white sticks
Setup notes	

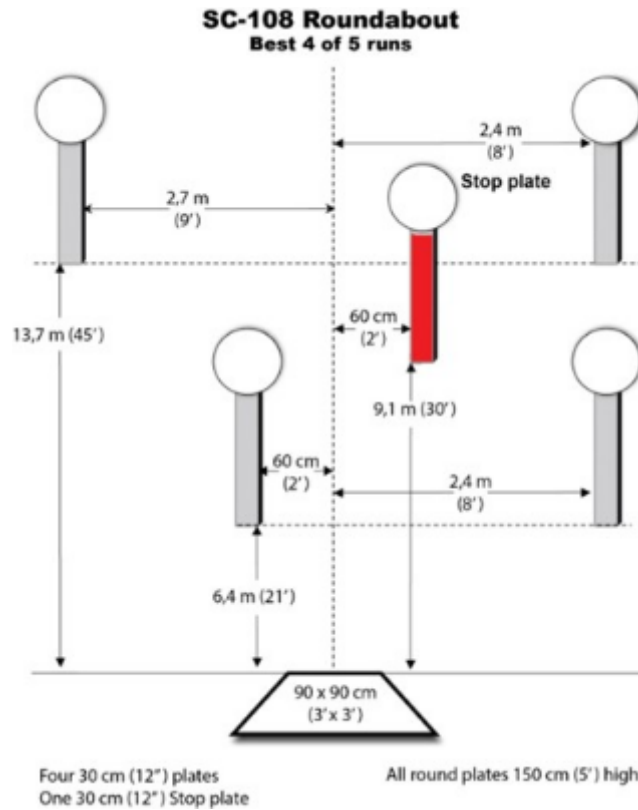
## 6. Pendulum



Scoring	impact	Strings	The best 4 of 5 will be counted
Distance	30 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	On signal engage targets.
Starting position	Gun loaded & holstered, hands are to be held with wrists and hands above the shoulders and fully visible from behind
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Safety angles are within the red and white sticks
Setup notes	

# 8. Roundabout



Scoring	impact	Strings	The best 4 of 5 will be counted
Distance	30 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	On signal engage targets.
Starting position	Gun loaded & holstered, hands are to be held with wrists and hands above the shoulders and fully visible from behind.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Safety angles are within the red and white sticks
Setup notes	

## 9. Showdown

No image

Scoring	impact	Strings	The best 4 of 5 will be counted
Distance	36 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	
Starting position	
Start on	
Stop on	
Penalties	
Safety angles	L/R
Setup notes	

# 10. Accelerator

No image

Scoring	impact	Strings	The best 4 of 5 will be counted
Distance	45 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	
Starting position	
Start on	
Stop on	
Penalties	
Safety angles	L/R
Setup notes	