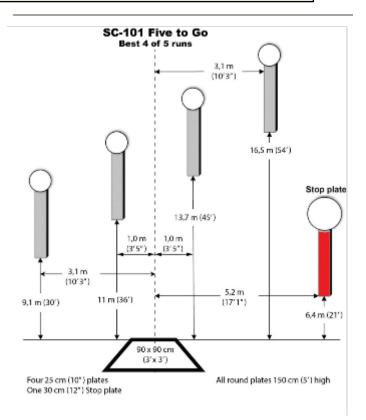
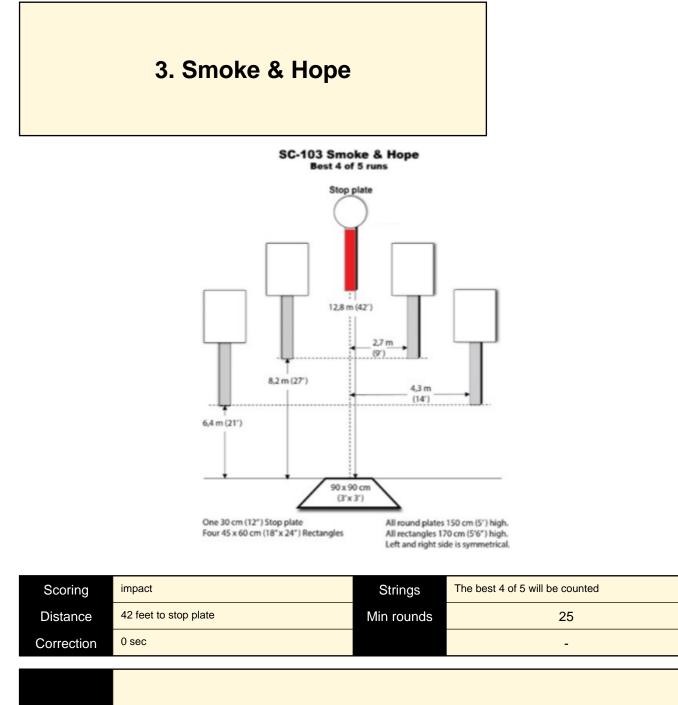
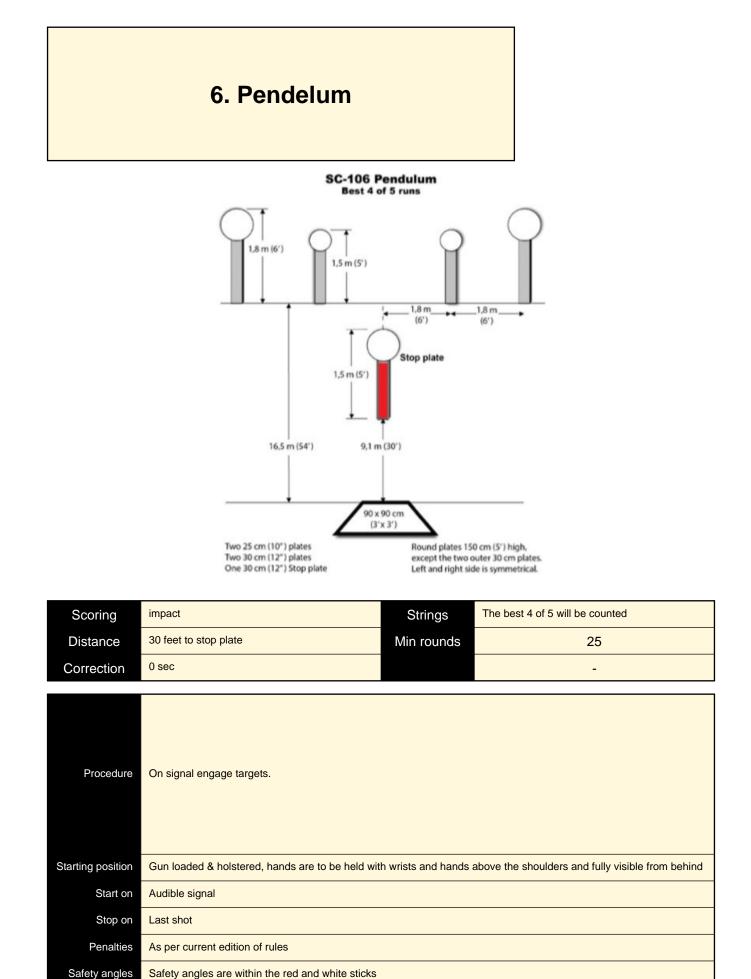
1. Five to Go



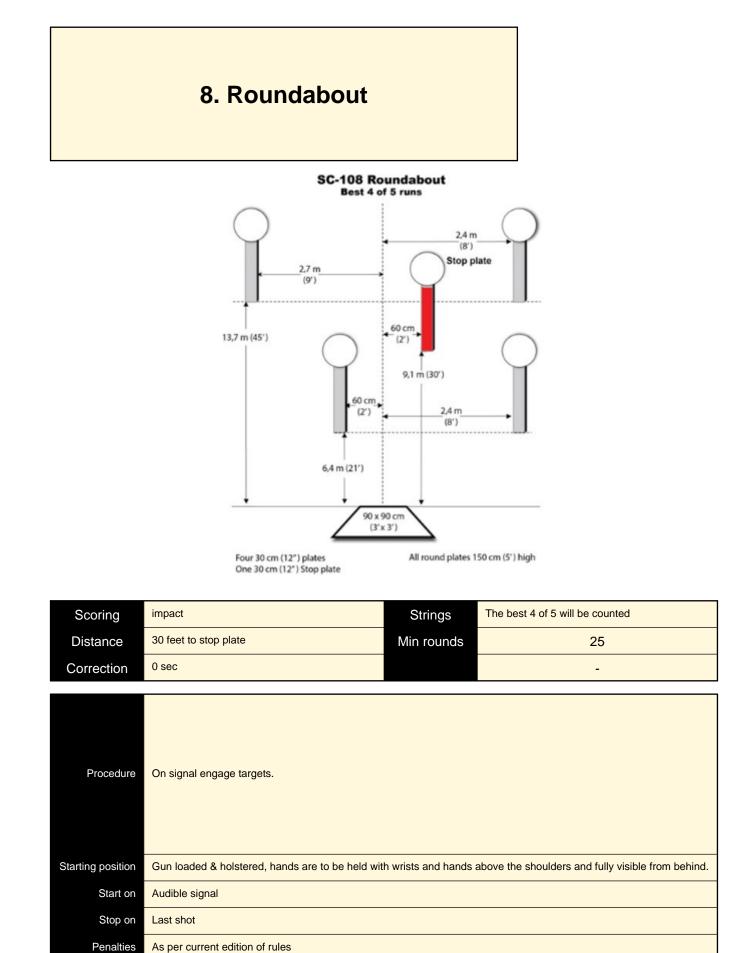
Scoring	impact	Strings	The best 4 of 5 will be counted	
Distance	21 feet to stop plate	Min rounds	25	
Correction	0 sec		-	
Procedure	On signal engage targets.			
Starting position	Gun loaded & holstered, hands are to be held with wrists and hands above the shoulders and fully visible from behind.			
Start on	Audible signal			
Stop on	Last shot			
Penalties	As per current edition of rules			
Safety angles	Safety angles are within the red and white sticks			
Setup notes				



Procedure	On signal engage targets.
Starting position	Gun loaded & holstered, hands are to be held with wrists and hands above the shoulders and fully visible from behind.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Safety angles are within the red and white sticks
Setup notes	



Setup notes



Safety angles are within the red and white sticks

Safety angles

Setup notes

9. Showdown

No image

Scoring	impact	Strings	The best 4 of 5 will be counted
Distance	36 feet to stop plate	Min rounds	25
Correction	0 sec		-
Procedure			
Starting position			
Start on			
Stop on			
Penalties			
Safety angles	L/R		
Setup notes			

10. Accelerator

No image

Scoring	impact	Strings	The best 4 of 5 will be counted
Distance	45 feet to stop plate	Min rounds	25
Correction	0 sec		-
Procedure			
Starting position			
Start on			
Stop on			
Penalties			
Safety angles	L/R		
Setup notes			